

Sheet1

Character Name:

Align: N(C)

N(C)

Home:

Rainward Isles, Krynn

Sex:

Male

Ht:

5' 3"

Hair:

Brn

14	STR
9	DEX
7	CON
17	INT
18	WIS
8	CHR
10	COM

4  
AC

Weapon

Scimitar

Sling - bullet

- Stone

Sickle

Club

Ammo

200 bullets

Special Abilities

Analysis (plant/animal)

EQUIPMENT

Item

Sheet1

20' Rope  
Chalk  
Flint/Steel  
Magnifying Glass

TREASURE/VALUABLES

CP  
SP  
EP  
GP  
PP

NOTES/MISCELANNY

Woodsmen of Guilaton were paranoid, but friendly after we got to know them

Sheet1

Race: Bastion "Cursebreaker" de Medici  
Human  
Class:  
Religion:  
Age: 19  
Description:  
Wt: 168  
Robe (brown, green, or purple)  
Eyes: Brn  
Scraggly hair and unshaven  
OD: 8/20 BB/LG: 7%

+4 save vs. mind affecting magic.

Adjusted AC

Suprised: 4  
Shieldless: 4  
Rear 4

#AT  
1

1  
1  
1  
1

ROF  
NA

1  
1  
NA  
NA

Used

Loc.

Sheet1

Arm  
Pouch  
Pouch  
Pouch

4 gems  
1 gem (blue)  
1 gem (red/white)  
1 valuable ring  
Bronze statue of Zeus (a giant)

Priest

Armor Type(Pieces)  
Bracers AC:4

Mag.  
+1

THACO:  
Special Attacks/Combat:

Wt.

Freed the Thirock Dwarves from centuries of timeless imprisonment ("Cursebreaker")

Sheet1

Kit:

Soona - Chislev

Foxfur Cap, Leather Gloves, Soft boots

Portly, Heavy Drinker/eater

Left Ear cut off

Damage (SM/L)

1d8/1d8

1d4+1/1d6+1

1d4/1d4

1d4+1/1d4+1

1d6/1d3

18

Inspire Fear, 2x/day  
Turn Undead

Weapon Proficiencies

Scimitar

Sling

Sickle

Club

Item

Fishing Gear  
Whetstone  
Papyrus  
Quill  
Ink  
3 Flasks of Oil



Sheet1

Level: 6

XP:  
Needed:

Family:  
#Siblings:  
Birth Rank:

4  
3

SAVING THROWS

+1  
+1  
+1  
+1  
+1

Notes:

+4 vs. mind-affecting magic

34  
Hit Points

Ranges

Wgt.

5	10	20
5	10	20

5'base, 30'end, 60'long, cone

Non Weapon Proficiencies

Healing	16
Herbalism	15
Navigation	15
Read/Write Auric	18
Speak Auric	
Speak Baltch	
Direction Sense	28
Fishing	17
Swimming	14
Cooking	17

Loc.

Wt.

Item

Sheet1

Sack  
Sack  
Scroll tube  
Sack  
Sack  
Sack

Dagger(for eating)  
Waterskin w/ale

MAGIC ITEMS

+1 Scimitar of Luck  
Bracers of Defense, AC:4  
8 Swamp Teas (Heals 1d4+4)  
24 steel coins w/ cont. light

39,357

55,000

Soc.Class:

Middle

Status:

Liege/Patron:

Paralyze/Poison	8
Rod,Staff,Wand	12
Petrify/Polymorph	11
Breath Wpn.	14
Spells	13

Wounds

Sz.	Type	Spd.	Prof?
		5	Y
		6	y
		6	y
		4	y
		4	y

Loc.

Wt.

Belt  
Belt